# **Emergency Procedures**

### **Minor Accidents and Emergencies**

Minor accidents may be treated as "First Aid" in your campsite. When in doubt, check with the Camp Medic.

### **Major Accidents and Emergencies**

Please notify the Camp Medic and/or Camp Director immediately of all major accidents and emergencies. An incident report is required to be filled out by Camp Personnel. Present all facts known. Do not make statements to any outsider and refer any inquiries from the press to the Council Office.

### **Lost Camper**

Unit leaders should be aware of the approximate locations of all Scouts at all times. Periodic head counts are suggested. If a Scout is missing following a search of the camp site, notify the Camp Director immediately.

### **Emergencies Requiring Camp Mobilization**

Upon hearing sirens the entire camp assembles in unit formation at the assembly area in front of the Lodge.

# **Gearing Up For Camp**

## **Suggested Personal Gear**

#### CLEARLY MARK ALL ITEMS WITH YOUR NAME AND UNIT.

Everyone is advised to always carry <u>water</u>, raingear, <u>water</u>, sunscreen, and <u>water</u>.

**Note:** This equipment list is meant to serve as a guide. Use your discretion in choosing what to bring and what to leave.

Things do get broken or lost. Please plan accordingly and leave valuable items at home.



#### **Clothing**

- ♦ Pajamas
- ♦ Scout Uniform & Camp T-Shirts
- ♦ Sweater or Jacket
- ♦ Poncho or rain gear
- ♦ Hat or Visor
- Jeans or Shorts (Jeans are required for C.O.P.E., rock climbing, Swimming/Life saving merit badge and horseback riding)
- ♦ T-shirts (Long sleeved T-Shirt is required for Swimming/Life saving merit badges)
- ♦ Extra Shoes
- ♦ Lots of extra socks and underwear
- ♦ Hiking Boots/Tennis Shoes
- ♦ Close-toed shoes if horseback riding
- Sandals/Flip Flops (to be worn only in shower or pool, but not allowed in camp at any other time)

#### Very Important

- ♦ Signed medical form
- ♦ Spending Money

#### **Bedding**

- ♦ Sleeping Bag
- Sleeping Pad
- Pillow
- ♦ Folding Cot

#### **Camp Necessities**

- ♦ Flashlight with extra batteries
- ♦ Pocket Knife
- ♦ Personal first aid kit
- ♦ Canteen/water bottle
- ♦ Swimsuit (no cut-offs)
- ♦ Pack or duffel bag
- ♦ Work gloves for projects
- ♦ Ground cloth/tarp to cover tent

- Pencils and note pad
- ♦ Pre-addressed envelopes and stamps

#### **Toiletries**

- ♦ Toothbrush and toothpaste
- ♦ Towel/washcloth
- ♦ Comb
- ♦ Soap for body
- ♦ Deodorant
- ♦ Sunscreen
- ♦ Insect repellent

#### **Optional**

- ♦ Sunglasses
- ♦ Camera
- ♦ Compass
- ♦ Trading Patches

# **Additional Items for Boy Scouts**

- ♦ Totin' Chip
- ♦ Fireman' Chit
- ♦ Order of the Arrow Sash
- ♦ Order of the Arrow Costume

# **Recommended Unit Equipment**

- ♦ American Flag
- ♦ Pack or Troop Flag
- ♦ Patrol Flags
- ♦ First Aid Kit
- ♦ Lockable Cashbox
- ♦ Program Books
- ♦ Unit Program Material
- ♦ Unit Roster Sheet
- ♦ Tour Permit

- Insurance Claim Form and Policy Number (for Out of Council Units)
- ♦ Cooking & Dishwashing Gear
- ♦ Axes & Saws
- ♦ Rope & Twine
- ♦ Dutch Ovens
- ♦ Lanterns & Fuel (Propane only, please)
- ♦ Ceremony Items

- Surprise Awards for boys
- Patrol Equipment Boxes

# **Special Equipment**

- Participants in Swimming and Lifesaving Merit Badges will need to bring long pants and a long-sleeve shirt.
- ♦ Seton Outpost participants must bring a backpack and other items.
- ♦ Day Hikers will want to bring their special hiking equipment.

# **What NOT to Bring**

- ♦ Inappropriate Knives
- ♦ Fireworks
- ♦ Personal Archery Equipment
- ♦ Personal Firearms and Weapons
- ♦ Private Ammunition
- ♦ Martial Arts Equipment
- ♦ Pets
- ♦ Radios, TV's, Video Games

- MP3 players, or tablet computers
- ♦ Cell Phones (Youth)
- ♦ Immoral Materials
- ♦ Tobacco/E cigarettes
- ♦ Alcohol
- > Illegal Drugs
- Non-participant Siblings

